

<i>Monday</i>	<i>Tuesday – Laboratory</i>	<i>Wednesday</i>	<i>Friday</i>
<b>August 23</b>  <i>New Student Days</i>	<b>August 24</b>  <i>New Student Days</i>	<b>August 25</b>  <i>Registration Day</i>	<b>August 27</b> Introduction Overview of Comp. Systems OS Strategies Read: Nutt, Chap. 1 to p. 24
<b>August 30</b> A Quick Review of C Data Types Control Structures Functions and Parameters	<b>August 31</b> LABORATORY 1 Review of C Programming	<b>September 1</b> Operating System Strategies Overview of Unix, Windows, and VxWorks Read: Nutt, finish Chapter 1	<b>September 3</b> Operating System Basics Abstract Machines Resources Processes and Threads Read: Nutt, Sections 2.1-2.3
<b>September 6</b> Writing Concurrent Programs Concurrency in C <i>fork</i> , <i>exec</i> Examples Read: Nutt, Sections 2.4-2.6	<b>September 7</b> LABORATORY 2 A Simple Shell Use of <i>fork</i> , <i>exec</i> Possibly based on Nutt, Lab Exercise 2.1	<b>September 8</b> OS Organization Functions Implementation Issues Contemporary Kernels Read: Nutt, Chapter 3	<b>September 10</b> Overview of Hardware Von Neumann Architecture CPU Memory Devices Interrupts and Traps Read: Nutt, Chapter 4
<b>September 13</b> Device Management I/O Mgmt. Approaches Buffering Device Drivers Access Approaches Read: Nutt, Chapter 5	<b>September 14</b> LABORATORY 3 Device Management Possibly based on Nutt, Lab Exercise 5.1	<b>September 15</b> Processes Abstract Machine Hardware Process Abstract Machine Interface Process Abstraction Read: Nutt, Section 6.1-6.4	<b>September 17</b> Threads and Resources Thread Abstraction State Diagrams Resources Read: Nutt, Section 6.5-6.9
<b>September 20</b> Scheduling Mechanisms Strategy Selection Read: Nutt, Sec. 7.1-7.3	<b>September 21</b> LABORATORY 4 Round Robin Scheduling Possibly based on Nutt, Lab Exercise 6.1 or 7.1	<b>September 22</b> Scheduling Non-preemptive and Preemptive Strategies Examples Read: Nutt, Sec. 7.4-7.7	<b>September 24</b>  <b>Hour Test 1</b>

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<b>September 27</b> Basic Synchronization Concurrent Processes Semaphores Shared Memory Read: Nutt, Chapter 8	<b>September 28</b> LABORATORY 5 Bounded Buffer Problem Possibly based on Nutt, Lab Exercise 8.1	<b>September 29</b> High-level Synchronization Alternative Approaches Monitors Send, Receive Ops. Readers/Writers Problem Read: Nutt, Chapter 9	<b>October 1</b> A Closer Look at Semaphores Semaphores in C
<b>October 4</b> More Semaphores in C	<b>October 5</b> LABORATORY 6 Shared Memory and Semaphores mmap, semget, semctl, semop	<b>October 6</b> Deadlock Principles of Deadlock Deadlock Prevention Deadlock Avoidance Detection and Recovery Read: Nutt, Chapter 10	<b>October 8</b> Deadlock and Starvation Dining Philosophers Breaking Circular Wait Simultaneous Semaphores Pipes in C
<b>October 11</b> Memory Management Memory Mgmt. Req. Address Space Memory Allocation Read: Nutt, Sec.11.1-11.3	<b>October 12</b> LABORATORY 7 Using Pipes in C Programs Possibly based on Nutt, Lab Exercise 9.1 Sleeping Barbers' Problem	<b>October 13</b> Memory Management Dynamic Address Space Swapping Virtual Memory Read: Nutt, Sec. 11.4-11.6	<b>October 15</b> Virtual Memory Address Translation Paging Read: Nutt, Sec. 12.1-12.3
<b>October 18</b> <i>Break</i>	<b>October 19</b> <i>Break</i>	<b>October 20</b> <i>Break</i>	<b>October 22</b> <i>Break</i>
<b>October 25</b> Virtual Memory Static Paging Dynamic Paging Segmentation Read: Nutt, Sec. 12.4-12.6	<b>October 26</b> LABORATORY 8 Process Coordination and Synchronization Sleeping Barbers' Problem	<b>October 27</b> File Management File Structures Implementation Approaches Directories File Systems Read: Nutt, Chapter 13	<b>October 29</b> Protection and Security Authentication Authorization Cryptography Read: Nutt, Chapter 14

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<b>November 1</b> Networks ISO OSI Model Low-level Protocols Network Layer Read: Nutt, Sec. 15.1-15.4	<b>November 2</b> LABORATORY 9 Memory Management and Strategies or Memory-mapped Files from Nutt, Lab Ex. 12.1 or A Simple File Manager from Nutt, Lab Ex. 13.1	<b>November 3</b> Networks Transport Layer Network Security Read: Nutt, Sec. 15.5-15.8	<b>November 5</b> Network Communication Using Sockets Examples
<b>November 8</b> Remote Files Sharing Information Remote Disk Systems Remote File Systems Read: Nutt, Sec. 16.1-16.3	<b>November 9</b> LABORATORY 10 File Management Using TCP/IP Possibly based on Nutt, Lab Exercise 15.1 or Unix Sockets in C	<b>November 10</b> Remote Files File-level Caching Directory Systems Read: Nutt, Sec. 16.4-16.6	<b>November 12</b> Review
<b>November 15</b>  <b>Hour Test 2</b>	<b>November 16</b>  <i>Lab Cancelled</i>	<b>November 17</b> Parallel Algorithms Searching	<b>November 19</b> Parallel Algorithms Sorting Partitioning
<b>November 22</b> Parallel Algorithms Prefix Sums Parallel prefix	<b>November 23</b> LABORATORY 11 Problem Solving with Concurrency Programming with Several Processes	<b>November 24</b> Parallel Algorithms Divide and conquer	<b>November 26</b>  <i>Thanksgiving Holiday</i>
<b>November 29</b> Classical Concurrent Problems and Algorithms	<b>November 30</b> LABORATORY 12 More Concurrent Programming	<b>December 1</b> Parallel Algorithms Reduction Balanced trees	<b>December 3</b> Distributed Computing Distr. Primary Memory Remote Procedure Calls Read: Nutt, 17.1-17.3

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<b>December 6</b> Distributed Computing Remote Objects Distributed Memory Read: Nutt, 17.3-17.5	<b>December 7</b> LABORATORY 13 Remote Procedure Calls Possibly based on Nutt, Lab Exercise 17.1	<b>December 8</b> Design Strategies for Operating systems Read: Nutt, Chapter 19	<b>December 10</b> Review End-of-course Evaluations