

Announcements

"Thursday" Extras

This week:

Wednesday, October 30 @ noon

Pizza, drinks, and treats from Hungary provided

Prof. David Szeszler

AIT Budapest Program

Thursday, October 31 @ 4:00 pm

Computer Science at Grinnell (Advising, CS Major, etc.)

Etiquette: Don't come for refreshments if you don't attend the talk

Returned Work:

Test

Optional Test Revision

Interim Status Report

See me if you have questions, comments

Forthcoming work

Floating-point lab due Wednesday

Supplemental Problem 3 requires 2D arrays (covered Wednesday)

due date changed from Monday, Nov. 4, to Wednesday, Nov. 6

Nicknamed "The dreaded TelLocs Problem 1985 AP CS Exam

Nickname largely due to issues of grading at the time

Also, in 1985, students wrote 4 complete, multi-page programs in 1.5 hours

Follow-up on strings
questions
clicker questions

Structs:

new topic
can look quite different from what you have seen in the past
some adjustment likely, "new" not "hard"
new syntax introduced the next several classes
be sure to work through each lab
tendency for students to be overwhelmed for awhile,
so take time to work through each step!
will take time to develop comfort level
questions
clicker questions

Given two declared strings:

```
char str1 [10] = "Hello";  
char str2 [10] = "Hello";  
char str3 [15] = "Hello";
```

What is printed by

```
if (str1 == str2)  
    printf "yes12\n";  
else  
    printf "no12\n";  
if (str1 == str3)  
    printf "yes13\n";  
else  
    printf "no13\n";  
if (str2 == str3)  
    printf "yes23\n";  
else  
    printf "no23\n";
```

- A. yes12
yes13
yes23
- B. no12
no13
no23
- C. yes12
yes13
no23
- D. yes12
no13
no23
- E. Something else

Given three declared strings:

```
char str1 [10] = "Hello";
```

```
char str2 [10] = {'H','e','l','l','o','\0','f','o','u','r'};
```

```
char str3 [15] = "Hello";
```

What is printed by

```
if (strcmp(str1, str2) == 0)
```

```
    printf "yes12\n";
```

```
else
```

```
    printf "no12\n";
```

```
if (strcmp (str1, str3) == 0)
```

```
    printf "yes13\n";
```

```
else
```

```
    printf "no13\n";
```

```
if (strcmp (str2, str3) == 0)
```

```
    printf "yes23\n";
```

```
else
```

```
    printf "no23\n";
```

A. yes12

yes13

yes23

B. no12

no13

no23

C. yes12

yes13

no23

D. yes12

no13

no23

E. Something else

```
#include <stdio.h>    //line 1
typedef struct {       //line 2
    int x;             //line 3
    int y;             //line 4
} point;              //line 5
```

```
void set(point p) {    //line 7
    p.x = 5;           //line 8
    p.y = 6;           //line 9
}
```

```
int main() {           //line 12
    point a = {1,2};   //line 13
    set(a);            //line 14
    printf("a:(%d,%d)\n", a.x, a.y); //line 15
    return 0;
}
```

What happens when trying to compile and run?

1. (1,2) printed
2. (5,6) printed
3. Compiler error, lines 7-9
4. Compiler error, lines 12-15
5. none of the above

```
#include <stdio.h>
typedef struct {
    int x;           //line 3
    int y;           //line 4
} point;            //line 5
```

```
void set(point * p) { //line 7
    (*p).x = 5;        //line 8
    (*p).y = 6;        //line 9
}
```

```
int main() {
    point a = {1,2};    //line 13
    set(&a);            //line 14
    printf("a:(%d,%d)\n", a.x, a.y); //line 15
    return 0;
}
```

What happens when trying to compile and run?

1. (1,2) printed
2. (5,6) printed
3. Compiler error, lines 7-9
4. Compiler error, lines 12-15
5. none of the above

```
0  #include <stdio.h>
1  typedef struct {
2      int x;
3      int y;
4  } point;
5
6  int main() {
7      point p1 = {3,4};
8      point p2 = {3,4};
9
10     if (p1==p2)
11         printf("Overlap");
12     else
13         printf("Distinct");
14     return 0;
15 }
```

What is printed by this program?

- A. Overlap
- B. Distinct
- C. Compiler error, line 1
- D. Compiler error, lines 7&8
- E. Compiler error, line 10